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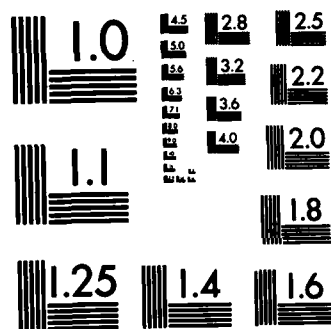
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19. KEY WORDS (Continue on reverse side if necessary and identify by block number)

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20. ABSTRACT (Continue on reverse side if necessary and identify by block number)

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20. ABSTRACT CONTINUED

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FOR UNCONSTRAINED MINIMIZATION

by

Robert B. Schnabel*,
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and Barry E. Weiss***

CU-CS-240-82

November, 1982

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BOULDER, COLORADO 80309

Technical Report

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Abstract

We describe a new package, UNCMIN, for finding a local minimizer of a real valued function of more than one variable. The novel feature of UNCMIN is that it is a modular system of algorithms, containing three different step selection strategies (line search, dogleg, and optimal step) that may be combined with either analytic or finite difference gradient evaluation, and either analytic, finite difference, or BFGS Hessian approximation. We present the results of a comparison of the three step selection strategies on the problems in More', Garbow, and Hillstom in two separate cases: using finite difference gradients and Hessians, and using finite difference gradients with BFGS Hessian approximations. We also describe a second package, REVMIN, that uses optimization algorithms identical to UNCMIN but obtains values of user supplied functions by reverse communication.

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1. Introduction

This paper describes UNCMIN, a modular system of FORTRAN subroutines for the solution of the unconstrained minimization problem

$$\min_{x \in R^n} f(x) : R^n \rightarrow R. \quad (1.1)$$

They are intended for the case when f is at least twice continuously differentiable, although the derivatives do not have to be available analytically. The algorithms may sometimes solve problems where f is only once continuously differentiable. No restriction is made on the number of variables n , but since the algorithms store one $n \times n$ matrix and solve a system of n linear equations in n unknowns at each iteration, they are intended mainly for problems of small to moderate size, with n for example between 2 and 100. UNCMIN will successfully solve problems with $n=1$, although perhaps not as efficiently as algorithms intended specifically for this case.

There are a number of other FORTRAN routines available for solving the unconstrained minimization problem, including algorithms in the Harwell, IMSL, MINPACK, and NAG libraries (see reference section), and the packages by Shanno and Phua [1980] and Gay [1982]. This paper emphasizes the ways in which ours is distinctive. Books that describe unconstrained minimization algorithms include Fletcher [1980], Gill, Murray, and Wright [1982], and Dennis and Schnabel [1983].

The distinguishing feature of UNCMIN is that it is a modular *system* of subroutines. This means that the user can build a variety of minimization algorithms with UNCMIN, by selecting from among several options for the step selection process, and for the evaluation or approximation of ∇f and $\nabla^2 f$. The possibility of selecting among alternative strategies for derivative evaluation, namely user-supplied analytical computation, finite differences, or BFGS updates, is

found in several other packages. The provision of alternative step selection strategies that can be used interchangeably with the remainder of the routine, namely a line search, double dogleg, and a locally constrained optimal step (hereafter referred to as "hookstep"), is rare; in fact we know of no code that provides both line search and trust region alternatives. The combination of all these options is believed to be unique. In our experience, these options have proved useful to users who wish to find conveniently the best method to use on a particular class of problems. The modular structure also makes the system very useful as a testing and research tool, because alternative strategies can be compared in a controlled environment, and new approaches for various parts of the minimization algorithm can be tested readily by substituting one or more new modules for the corresponding existing modules. Section 2 discusses the modular structure of our system in more detail.

The FORTRAN subroutines in UNCMIN correspond closely, though not always exactly, to the pseudo-code in Appendix A of Dennis and Schnabel [1983], and were designed initially as a companion to this book. The methods used for solving the unconstrained minimization problem were not intended to be new, but rather a selection of the best existing algorithms. Inevitably, various original features were introduced, some of which are discussed in Section 3. We also paid careful attention to several mundane aspects of the algorithms that usually are important to users only when they malfunction, namely stopping criteria, selection of finite difference stepsizes, and treatment of badly scaled problems. These topics also are included in Section 3.

We tried to pay careful attention to the user interface with our package. An important feature is the provision of a choice between an easy-to-use calling sequence, in which the user provides only n , f , and the initial estimate x_0 , and all tolerances and algorithms options are automatically selected, and a more complicated call in which the user nonetheless needs to set only those options

desired. Also provided are checking of user-supplied derivatives, and a variety of output options. These features are discussed briefly in Section 4, and more fully in Weiss [1980] and in a forthcoming paper. In Section 5 we discuss briefly the portability and storage requirements of the code, as well as suggestions for adapting it to small computers.

We have also developed a reverse communication version of our code, REVMIN. This version is algorithmically identical to UNCMIN; the difference is that whenever a function or analytic derivative evaluation is required, the reverse communication version returns to a dummy driver REVDRV inserted between the calling program and REVMIN, evaluates the function or derivative, and then recalls REVMIN, which resumes the optimization algorithm at the proper place. This capability is required whenever the evaluation of $f(x)$ requires additional data from the calling program, and it is inconvenient to pass this information through FORTRAN common. For example, this is the situation in the three time series codes in the National Bureau of Standards statistical library STARPAC that use REVMIN. The need for reverse communication and the conversion of UNCMIN to REVMIN is discussed in Section 6.

Finally, in section 7 we present the results of a comprehensive set of tests using the algorithms in UNCMIN on the test problems in More', Garbow, and Hillstom [1981]. In particular, we compare the three step selection strategies, line search, dogleg, and hookstep, in the case when ∇f and $\nabla^2 f$ both are approximated by finite differences and again when $\nabla^2 f$ instead is approximated using BFGS updates. To our knowledge, these are the first such comprehensive and controlled comparative tests of these global strategies for unconstrained minimization to be reported. Gay [1982] compares two different BFGS codes, one using a line search and the other a dogleg.

2. Modular Structure

The advantages of modular design to the organization, development and testing of any large computer software system are well known. The modular organization of UNCMIN has another important advantage that we discuss in this section. This advantage is that we can organize the unconstrained minimization algorithm into sections that are functionally independent, such as derivative calculation, step selection, and checking stopping criteria. We may then supply alternative modules for each of these sections, so long as they have the same input and output parameters and perform the same function. We take advantage of this directly by supplying alternative step selection and derivative calculation modules in UNCMIN. Different combinations of these then provide the user with a variety of possible algorithms, which is advantageous since no one algorithm seems to be best for all problem classes. This structure permits a user to compare the effectiveness of the alternative strategies for particular sections of the algorithm, and determine which is best suited for a particular class of problems. In addition, an algorithm developer may develop and test a new version of any module by substituting it for the existing module and comparing the performance of the code using the new and old modules.

To illustrate this design, consider the basic structure of an iteration of our algorithm. In very general terms, it is:

Given $x_c \in R^n$, the best current estimate of the minimizer;

$g_c = \nabla f(x_c)$ or a finite difference approximation to it;

$H = \nabla^2 f(x_c)$ or a finite difference or BFGS approximation to it:

1. Calculate the Newton step $p = -H^{-1}g_c$, or a variation if H is not positive definite.
2. Using p , determine the next iterate x_+ . ("Step selection strategy")

3. Evaluate $g_+ = \nabla f(x_+)$ or an approximation to it.
4. Decide whether to stop. If not:
5. Evaluate $H = \nabla^2 f(x_+)$ or an approximation to it.
6. Set $x_c \leftarrow x_+$, $g_c \leftarrow g_+$ and return to step 1.

In UNCMIN, these steps are carried out by the modules listed in Figure 2.1.

There are eighteen possible algorithmic combinations that a user may select: the cross product of any one of the three step selection strategies (line search, dogleg, or hookstep) with any one of the two gradient calculation methods (analytic or finite difference) and with any one of the three Hessian calculation methods (analytic or finite difference or BFGS update). Some of the other choices shown in Fig. 2.1 are controlled wholly by the software. When using finite difference gradients, the routine starts using forward difference approximations, and switches to central differences only if forward differences seem to have become too inaccurate at some iteration because very small steps are being taken in an uphill direction. When finite difference Hessian approximation is requested, the approximation is made from analytic gradients if they are available, from function values otherwise. When BFGS approximations to the Hessian are used, the factored form of the update (see e.g. Goldfarb [1976]) is used if the step selection strategy is the line search or dogleg; this causes each iteration to require only $O(n^2)$ operations. The factored form does not interface well with the hookstep strategy, so an unfactored update is used with this step selection method.

Of the eighteen user-controlled algorithmic possibilities, three probably are unrealistic, the combinations involving analytic Hessians and finite difference gradients. Any of the other fifteen combinations might be used in practice. The default choice (see Section 5) is the line search with finite difference gradients

```

graph TD
    S1[Step 1] --> PCD[Perturbed Cholesky Decomposition]
    S1 --> BCD[Backsolve using Cholesky Decomposition]
    PCD --> AIH[Augment Indefinite Hessian]
    
    S2[Step 2] --> LS[Line Search]
    S2 --> DS[Dogleg Driver]
    S2 --> HS[Hookstep Driver]
    DS --> DS2[Dogleg Step]
    DS --> TRU[Trust Region Update]
    HS --> TRU
    HS --> HS2[Hookstep]
    
    S3[Step 3] --> AG[Analytic Gradient]
    S3 --> FCG[Forward Difference Gradient]
    S3 --> CDG[Central Difference Gradient]
    FCG --> AG2[and]
    CDG --> AG2
    
    S4[Step 4] --> SC[Stopping Criteria]
    
    S5[Step 5] --> AH[Analytic Hessian]
    S5 --> FDH1[Finite Difference Hessian from Analytic Gradients]
    S5 --> FDH2[Finite Difference Hessian from Function Values]
    S5 --> BFU[BFGS Update, Unfactored Form]
    S5 --> BFUF[BFGS Update, Factored Form]
    BFUF --> QR[QR Decomposition Update]
  
```

- * -- default choice

and BFGS approximation to the Hessian, but our users have used many other combinations. A computational comparison of the three step selection strategies is given in Section 7.

The modular structure of UNCMIN also has been helpful in our development and testing of new strategies for unconstrained minimization, because we can often form the desired new algorithm by replacing just one module in UNCMIN. Then we can compare the performance of the two codes which are identical in all other respects. We have used the modular system to test new secant updates (replacing the BFGS module in step 5), to test new step selection strategies (inserting a new option in step 2), and to test strategies for handling indefinite Hessians (replacing the first part of step 1). Using modular replacement also significantly decreases the time required to construct test codes.

Another advantage of our modular design is that several of the modules can also be used in a similar system of algorithms for solving simultaneous systems of nonlinear equations. Most importantly, all the step selection algorithms of step 2 can be used without change. This would significantly reduce the time to construct additional software for solving systems of nonlinear equations. The pseudo-code in the appendix of Dennis and Schnabel [1983], which is intended for both unconstrained minimization and nonlinear equations, also shares modules in this fashion.

Figure 2.1 does not list all the modules in UNCMIN; in particular, modules involved in the initialization phase of the algorithm and several service modules have been omitted. UNCMIN contains a total of 38 subroutines; a pared down version is described in Section 4.

3. Interesting Algorithmic Features

The methods implemented in UNCMIN are described in detail in Dennis and Schnabel [1983]. Our intention in this book was to collect the best existing algorithms rather than to propose new ones. Inevitably, some new features were introduced. In this section, we mention briefly the algorithms available in UNCMIN, and some of our innovations. We assume that the reader of this section is familiar with modern algorithms for unconstrained minimization; some comprehensive references are Fletcher [1980], Gill, Murray, and Wright [1981], and Dennis and Schnabel [1983].

The three step selection strategies, a line search, a dogleg, and a hookstep (locally constrained optimal step), are all fairly standard. The line search is a normal backtracking line search using safeguarded quadratic interpolation for the first backtrack and safeguarded cubic interpolation for any subsequent backtracks at each iteration. It terminates when the condition

$$f(x_+) \leq f(x_c) + 10^{-4} \nabla f(x_c)^T (x_+ - x_c) \quad (3.1)$$

is satisfied for the first time. A second common line search condition

$$\nabla f(x_+)^T (x_+ - x_c) \geq \beta \nabla f(x_c)^T (x_+ - x_c), \quad \beta \in (10^{-4}, 1) \quad (3.2)$$

is not enforced explicitly by the code. Our practical experience is that (3.2) is virtually always satisfied by the first step to satisfy (3.1), and that when it is not, continuing the line search to enforce (3.2) (with, say, $\beta = 0.9$) makes virtually no difference in the ultimate efficiency of the algorithm. Also, our line search algorithm is globally convergent without requiring (3.2) due to the safeguards in the backtracking strategy (see Shultz, Schnabel, and Byrd [1982]), except in the BFGS case where no general global convergence result for a line search algorithm exists.

The dogleg strategy implemented is the double dogleg of Dennis and Mei [1979]. The hookstep algorithm is a minor modification of the Levenberg-

Marquardt algorithm of More' [1978] for nonlinear least squares. Both the dogleg and the hookstep algorithms can assume that the model Hessian matrix is positive definite for reasons indicated below. The trust region updating strategy is fairly standard, and is documented in Dennis and Schnabel [1983]. Both trust region algorithms satisfy the conditions of Shultz, Schnabel, and Byrd for global convergence.

The formulas for finite difference derivative approximations are the standard ones. Stepsizes are calculated automatically according to the following rules. For forward difference approximations to the gradient (or Hessian approximation using analytic gradients), the stepsize used to perturb the i^{th} component x_i of the current vector x , is

$$h_i = \text{sign}(x_i) \cdot 10^{-NDIGITS/2} \cdot \max\{|x_i|, \text{typ}x_i\} \quad (3.3)$$

where $NDIGITS$ is the number of accurate digits in the objective function $f(x)$ and $\text{typ}x_i$ is a typical magnitude of the i th component of x . If the user does not supply values for $NDIGITS$ and $\text{typ}x_i$, the default values $NDIGITS = -\log_{10}(\text{macheps})$ — corresponding to full accuracy in $f(x)$ — and $\text{typ}x_i = 1$ are used. For justification of (3.3), see for example Dennis and Schnabel [1983]. For central difference approximation of the gradient, or for Hessian approximation from function values, the stepsize is (3.3) with $NDIGITS/2$ replaced by $NDIGITS/3$. In our experience, these stepsizes are quite satisfactory unless the user assumes the default value for $NDIGITS$ when in fact far fewer digits of $f(x)$ are accurate. In this case, entirely inaccurate derivative approximations may result. If the user does not know the approximate value of $NDIGITS$, it may be estimated easily and accurately by the routine of Hamming [1971] given in Gill, Murray, and Wright [1981].

When finite difference gradient approximation is selected, our software starts with forward difference approximation, and switches to central differences if at some iteration the steplength or trust region becomes so small

that $\|x_+ - x_c\|$ is within the stopping tolerance, even though $f(x_+)$ does not satisfy (3.1). In this case, the iteration is restarted using a central difference gradient, and central difference gradients are used thereafter. In our experience, this switch is invoked occasionally at the final iterations of the algorithm, especially if the stopping tolerance for the gradient is so stringent that it cannot be satisfied using forward difference gradient approximations.

When BFGS Hessian approximations are requested, a scaled version of the identity matrix is the initial approximant. All the approximants are positive definite; in the rare case that

$$(x_+ - x_c)^T (\nabla f(x_+) - \nabla f(x_c)) \leq 0$$

the update at that iteration is skipped.

A still unresolved problem in unconstrained minimization is what to do when analytic or finite difference Hessians are used and the current value, say H , is not positive definite at some iteration. Various strategies have been proposed, see for example Gill, Murray, and Wright [1981], Gay [1981], Sorensen [1982], More' and Sorensen [1981], and Shultz, Schnabel, and Byrd [1982]. These are still being tested and compared. We use a fairly simple approach related to the approaches of Gill, Murray, and Wright and to the hookstep algorithm. A Cholesky factorization of H is attempted; it results in the factorization

$$LL^T = H + D$$

where D is a non-negative diagonal matrix that is zero if H is positive definite. The factorization algorithm is similar to Gill, Murray, and Wright's. Then, if $D \neq 0$, the Cholesky factorization of

$$\bar{H} = H + \min\{sdd, \|D\|_1\} \cdot I$$

is calculated, where sdd is that smallest positive number such that $H + sdd \cdot I$ is "safely" positive definite. Then \bar{H} replaces H for the remainder of the iteration. This approach is more expensive than Gill, Murray, and Wright's, but it is well

justified by its relation to the optimal step approach, and it assures global convergence. Various less expensive but more complex strategies that assure global convergence are described in Shultz, Schnabel, and Byrd.

We paid careful attention to two mundane but important aspects of minimization algorithms, scaling and stopping criteria. The software package is coded so that if the user inputs the typical magnitude $typx_i$ of each component of x , the performance of the package is then equivalent to what would result from redefining the independent variable in the user's function with

$$x_{scaled} = \begin{bmatrix} 1/typx_1 & \dots & 1/typx_n \end{bmatrix}$$

and running the package without scaling. The default value for each $typx_i$ is 1. In our experience, users can usually supply appropriate values for $typx_i$, and most badly scaled problems can be solved successfully using this approach. Strategies in which the code estimates $typx$ at each iteration are still not well established, but such a strategy could be incorporated into UNCMIN merely by adding a rescaling module called once at the start of each iteration.

There are five stopping criteria in UNCMIN: 1) $\nabla f(x_+) \cong 0$; 2) $x_+ \cong x_c$; 3) the package could not satisfy (3.1) at the last iteration; 4) iteration limit exceeded; and 5) divergence suspected ($f(x)$ unbounded below or $f(x)$ approaches a finite value asymptotically from above). We attempted to make the first two tests as scale independent as possible; see Dennis and Schnabel for details. In our experience, when the code stops due to $\nabla f(x_+) \cong 0$, it is almost always near a local minimizer. When it stops because $x_+ \cong x_c$, it is usually near a solution; however this tolerance should be set quite small since these algorithms sometimes take very small steps while still far from the solution. When the algorithm stops because the last iteration could not satisfy (3.1), it is sometimes near a solution and unable to achieve additional accuracy due to finite precision affects; this

occurs most often when finite difference gradients are used, and the accuracy requested is too high. Divergence is tested by imposing a very large maximum step size; if five consecutive steps are at least 99% of this size, divergence is suspected.

4. User Oriented Features

We have attempted to make UNCMIN easy and helpful to use. This section discusses three features of UNCMIN included for this reason : alternative calls to UNCMIN, automatic checking of user-supplied analytic derivatives, and various levels of printed output.

UNCMIN may be called either with a very simple calling sequence, or with a more complex sequence in which the user still chooses the amount of information supplied and relies upon defaults for the remaining variables. The simple calling sequence is

```
CALL OPTIF0 (NR, N, X, FCN, XPLS, FPLS, GPLS, ITRMCD, A, WRK).
```

The user supplies the problem dimension N , the matrix and vector work arrays A and WRK , the row dimension NR of A , the starting value X , and the objective function FCN . (The other four parameters are output parameters discussed below.) OPTIF0 then calls the subroutine DFAULT to assign default values to all algorithmic option parameters (method of derivative approximation and step selection strategy), stopping tolerances, scaling information, level of output, and several miscellaneous tolerances. Using these defaults it calls subroutine OPTIF9 which does the minimization. To obtain control of any or all of these parameters, the user instead writes a driver that first calls DFAULT to set all input parameters to their default values, then changes only those parameters for which non-default values are desired, and finally calls OPTIF9, using the

calling sequence

```
CALL OTPIF9 (NR, N, X, FCN, D1FCN, D2FCN, TYPX, TYPF, METHOD,
            IEXP, MSG, NDIGIT, ITNLIM, IAGFLG, IAHFLG, IPR, DLT, GRADTL,
            STEPMX, STEPTL, XPLS, FPLS, GPLS, ITRMCD, A, WRK).
```

This allows the user to be concerned with only the minimum number of parameters necessary. For further details, see Weiss [1980].

Automatic checking of derivatives is provided because in our experience, incorrectly coded derivatives are a common cause of failure of optimization routines. When an analytic gradient or Hessian is supplied, UNCMIN automatically compares its value at the starting point to a finite difference approximation. If any component of an analytic derivative differs by more than 1% from the corresponding finite difference component (with safeguarding for near-zero values), UNCMIN returns with an error termination code. The user may cause derivative checking to be skipped by supplying an appropriate input parameter value.

The package returns a termination code *ITRMCD*, its best approximation to the minimizer *XPLS*, and the function and gradient values *FPLS* and *GPLS* at *XPLS*. The default level of printed output consists of reporting the input parameters, a cause of termination message, and parameter, function and gradient values at the initial and final iterations. By varying the input parameter *MSG*, the user may suppress printed output entirely, or may cause the results after each intermediate iteration to be printed. Even more detailed output useful mainly for algorithm development and testing may be obtained by activating output statements that are imbedded as comments in the code. For more details, see Weiss [1980].

5. Computer Environment Considerations

This section discusses the language, storage and floating point environment requirements of UNCMIN.

The entire package is coded in ANSI 1966 standard FORTRAN, and elicits only one objection from the PFORT verifier (Ryder [1974]). In the subroutine FSTOFD, a formal parameter which is an $n \times m$ matrix is allowed to correspond in some calls to an actual parameter which is an n -vector. This allows FSTOFD to be used in calculating both finite difference gradients and Hessians. The exception is acceptable to virtually all FORTRAN compilers and the violation was made deliberately on this basis. The package also is acceptable to at least some FORTRAN 77 compilers, though it is not standard due to the use of Hollerith constants.

The real variables in UNCMIN are all single precision, suitable for the equipment of vendors like Cray or CDC whose single precision numbers have 14 or more base 10 places. However the single precision values of IBM or DEC machines, roughly 7 base 10 places, sometimes are insufficient for unconstrained optimization problems. A double precision version of UNCMIN will be available for such machines. The only machine dependent constants used by the code are functions of the machine epsilon, which is calculated by the code.

The code contains approximately 3200 lines, 55% of which are comments. On some small machines, the object code produced is too long and it is preferable to load only those modules which are being used. For example, a subset consisting of only the modules required for the default algorithmic options (finite difference gradients, secant Hessian approximations, line search) has only 2200 lines. We have found that our users easily construct such pared down versions from our package.

The code requires that the user supply one matrix of size at least $n \times n$ and 9 vectors of size at least n for work space, where n is the problem dimension. The matrix and one of the vectors are used to store one $n \times n$ symmetric matrix and one $n \times n$ lower triangular matrix. It would be possible to implement a few of the methods available in the package using only $n^2/2 + O(n)$ storage, but this savings is not made since it is incompatible with the modular structure of our code.

6. Reverse Communication

The term reverse communication has been used by several authors (Krogh [1969]; Gill, Murray, Picken, and Wright [1979]; Gay [1980]; More' [1980, 1982]) to describe a program structure in which control is returned to the top level of the package or to the calling program on every occasion that a new function value is required. This capability was required to perform unconstrained minimizations within several time series codes in the National Bureau of Standard's STARPAC library. For this reason, we produced a reverse communication version of UNCMIN called REVMIN.

The concept and use of reverse communication are quite old. Two early uses of which we are aware were in Subroutine VD01 of the Harwell Subroutine Library (see references), written in 1964 by M. J. D. Powell to minimize a non-linear function of one variable, and in a contour plotting subroutine written in 1965 by C. Lawson, N. Block, and R. Garrett [1965] at Jet Propulsion Laboratory. Little has been written about the reverse communication process, however, especially about the transformation of a non-reverse communication package into a reverse communication package. Therefore, this section discusses in

some detail the need for REVMIN and the transformation of UNCMIN into REVMIN.

In simplified terms, the time series applications have the following form. The user calls a time series modelling routine, say TIME, passing into TIME a large amount of data, say *TDATA* (see Fig. 6.1). One task the time series package then performs is to set up and solve a maximum likelihood problem of the form

$$\min_{x \in R^n} \text{TIMEFN}(x, \text{TDATA})$$

where TIMEFN is a function that it constructs. The difficulty this presents to UNCMIN or any standard minimization routine is that *TDATA* must be available to TIMEFN at each place where TIMEFN is called within UNCMIN. One way to accomplish this is to pass *TDATA* through UNCMIN to each subroutine that contains a call to the objective function, by adding the parameter *TDATA* to each subroutine argument list along the path to each such calling routine. This is undesirable since it would require a separate source and object code version of UNCMIN each time *TDATA* changed form. (We had three different time series applications, each with a different version of *TDATA* consisting of several large vectors and matrices.)

A second solution is to pass *TDATA* directly from TIME to TIMEFN via a labelled COMMON block. However since *TDATA* is a parameter to TIME, it cannot be defined by TIME to lie in COMMON and would need to be copied into a work array in COMMON instead. Since *TDATA* typically contains vectors with several thousand data values in our applications, this doubling of storage is undesirable.

A third solution is to have the user's program, which constructs *TDATA*, pass it to both TIME and TIMEFN via labelled COMMON. This avoids the need to copy *TDATA* and no extra storage is used. A disadvantage of this solution is that many FORTRAN software packages try to avoid passing arguments through COMMON because of potential for name conflicts between COMMONs. In addition, the

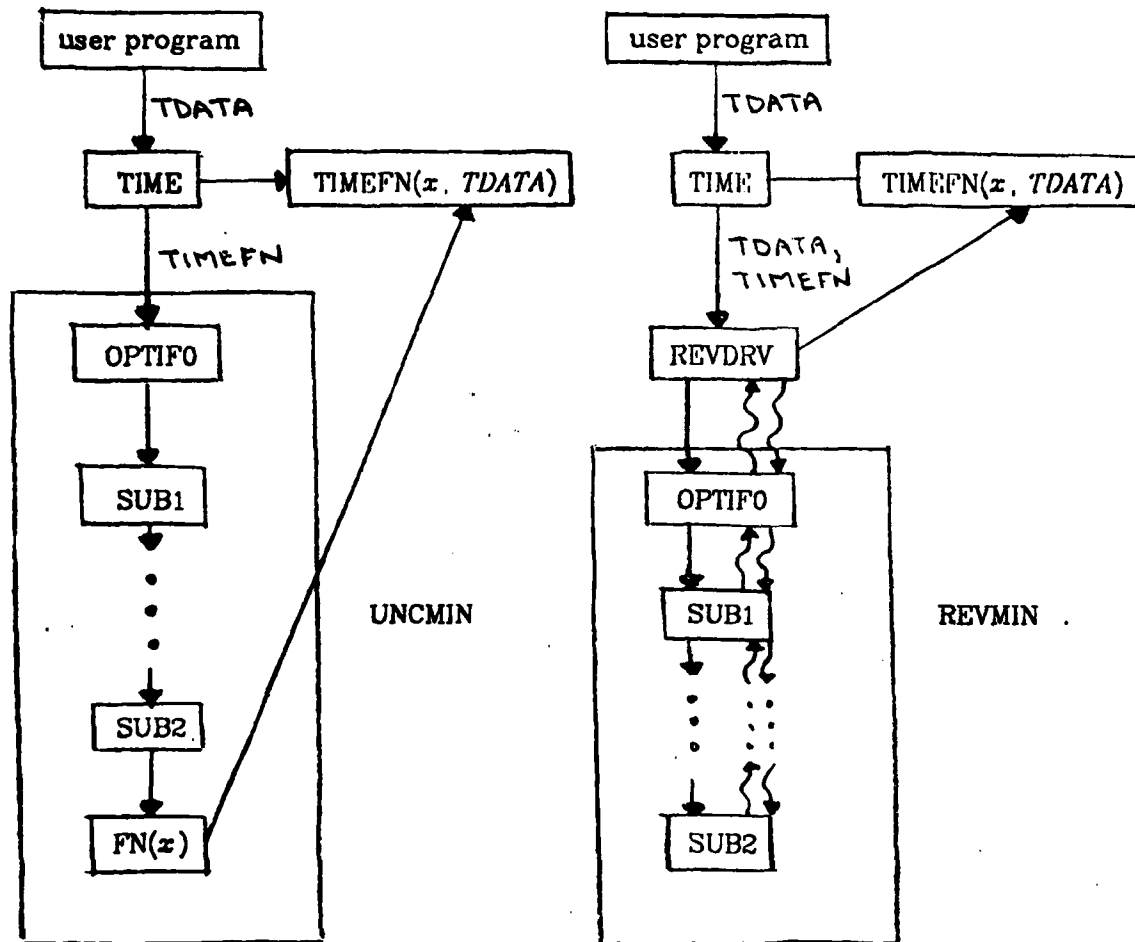


Figure 6.1 --
Non-reverse communication
example

Figure 6.2 --
Reverse communication version
of same example

fact that COMMON blocks may not contain dynamically dimensioned arrays severely limits the applicability of this solution

The reverse communication solution is indicated in Figure 6.2. Each time a subroutine in UNCMIN needs a value of a TIMEFN (or an analytic derivative, if supplied by the user) the package records its state, returns up through UNCMIN to a dummy driver, REVDRV, between UNCMIN and TIME, calls TIMEFN using TDATA (which has been passed as a parameter to REVDRV), and returns with the function value down to the point in UNCMIN that requested it. To accomplish this, UNCMIN is converted by the process described below into a reverse communication package REVMIN that implements the identical optimization algorithm but obtains values of user-supplied functions by reverse communication. If TDATA changes form, the only changes required to REVDRV are to change its formal parameter list, its declaration of TDATA, and its call to TIMEFN; REVMIN is unaffected by the form of TDATA. We emphasize that the normal and reverse communication versions of a numerical algorithm perform identical calculations, and differ only in the method of obtaining values of user-supplied functions.

To accomplish the bubbling up and down through the package (the wiggly arrows in Fig. 6.2), a RETURN statement is inserted in place of each call to a user-supplied function, say the one in SUB2 in Fig. 6.1. In addition, a local variable (say SPOT) is added to SUB2 to identify the location in SUB2 of a request for a function value; it will be used to direct the flow of control to this statement at the end of the bubbling down phase. Also, one new parameter (say REVPAR) is added to SUB2 to indicate to the level above whether this is a normal return ($REVPAR = 0$) or a return to obtain a function value ($REVPAR > 0$); if REVPAR is positive, its value indicates to REVDRV whether the function, gradient, or Hessian should be evaluated. Finally, the preservation of the values of all local variables in SUB2 is ensured by placing them in a labelled COMMON block that is

shared with REVDRV. (In FORTRAN 77 this can be accomplished by means of the SAVE statement instead.) While this may seem to contradict the avoidance of COMMON mentioned above, the difference is that the user does not use COMMON. Another solution is to pass all the local variables to REVDRV through the parameter lists. Then all subroutines and subroutine calls on the path from REVDRV down to SUB2, in our example only SUB1, are modified similarly. The statement "IF (REVPAR .GT. 0) RETURN" is inserted following each subroutine call leading down the path, and the local variable *SPOT* is used to identify this subroutine call, to which SUB1 will return control on the way back down. In addition, all the local variables in SUB1 are saved, and *REVPAR* is added to the parameter list so that it may be passed on up.

In this manner, the flow of control is returned to REVDRV. Here, *REVPAR* is used by REVDRV to select the user-supplied function to evaluate, with the proper parameters. After the function call, REVDRV calls REVMIN, which must return with the function value to the statement in SUB2 following the point where the function evaluation was requested. This is accomplished by a GO TO statement conditional on the values of the parameter *REVPAR* and the local variable *SPOT* which is placed at the beginning of each subroutine on the wiggly path between REVDRV and SUB2. If *REVPAR* > 0, meaning that the bubbling down phase of reverse communication is in process, a computed GO TO, based on the value of *SPOT*, takes each subroutine between REVDRV and SUB2 immediately to the subroutine call that will send it to the next subroutine down along the wiggly path. A similar statement in SUB2 sends it to the statement following the point where the function invocation occurred. If *REVPAR* = 0, meaning reverse communication is not in process, the subroutine starts with its original first statement. (The details of passing the normal function arguments up and the function value down have been omitted here.)

The transformation from a normal system of subroutines to a reverse communication version may be accomplished manually; it is facilitated by using a tool such as DAVE (Osterweil and Fosdick [1976]) to identify all the paths in the system to calls of user-supplied functions. We believe it would also be possible to accomplish the transformation by an automatic source to source transformation tool. A problem that must be recognized, however, is the complications that can arise due to the aliasing of function names when they are passed as parameters. This creates the problem that in a statement like `CALL FN (...)` in SUB2 in Fig. 6.1, FN may refer to any one of the user-supplied functions whose names were input by the user, depending perhaps on the execution path taken to reach SUB2. For example, this occurs in UNCMIN where the first order forward difference routine FSTOFD includes the input parameter *FCN* and several calls of *FCN*. Here *FCN* may equate to the name of either the user-supplied objective function or the user-supplied gradient function, depending, respectively, on whether FSTOFD was called by the driver to compute a gradient or by the Hessian approximation algorithm to compute a Hessian. In a case like this, the transformation of UNCMIN into REVMIN must arrange for each function parameter to be accompanied by an integer parameter identifying the function. Additional complications arise from the need to ensure that all arguments to which the optimizer might apply each function are accessible in REVDRV. Furthermore, each distinct set of arguments to which a reverse communication function may be applied represents a distinct call required in REVDRV. Thus, the three reverse communications functions of REVMIN (the function *FCN*, gradient *D1FCN*, and Hessian *D2FCN*) produce seven distinct calls in REVDRV, since the function is evaluated on two different sets of arguments, the gradient on four, and the Hessian on one.

There is also at least one minor technical problem in the transformation to a reverse communication system. If the function call is inside a DO loop (this is

common, for example in finite difference routines), the loop must be rewritten in the primitive way since most versions of FORTRAN do not permit re-entry into the body of the loop. Analogous problems may occur with other control structures, for example a call embedded in a logical IF statement.

The additional costs of using a reverse communication version of a system of numerical algorithms are a small amount of additional storage, a fairly small increase in the size of the source and object code (in our case, the number of non-comment source lines increased 15%, from 1670 to 1917), and a considerable addition to the cost of executing the algorithm. Using the rough timing data available on our CYBER 170/750, the increase in CPU time when running the same test problems using UNCMIN and REVMIN averaged between 25% and 50% for problems where the function is inexpensive to evaluate, although occasionally the change was outside this range. The additional cost was at the higher end of this range when both the gradient and Hessian were approximated by finite differences, since this requires many function calls. It was at the lower end when only the gradient was approximated by finite differences and the Hessian by secant updates, and would have been lower yet if analytic gradients had been supplied. Our test problems had dimension between 2 and 20; when using finite difference gradients, the additional cost of reverse communication increases with the dimension of the problem. Of course, if the objective function is at all expensive to evaluate, as it is in many real-world problems such as our time series example, the additional execution cost due to reverse communication quickly becomes negligible.

Finally, we mention that the internal procedure mechanism that has been proposed as a part of FORTRAN 8X would eliminate the need for reverse communication. This is because internal procedures would be allowed global access to variables in other subroutines through the INHERIT statement. In our example, TIMEFN would become an internal function with argument x , but TDATA

would no longer be an argument of TIMEFN. Instead, TIMEFN would include the declaration INHERIT TDATA which would give TIMEFN access to TDATA whenever it was called. Thus, the non-reverse communication version of the optimizer (Fig. 6.1) would suffice.

7. Comparative Testing

The provision of alternative modules for derivative evaluation and step selection in UNCMIN affords an excellent controlled environment for comparative testing. In this section, we summarize the results of three comparative tests we conducted using UNCMIN with the test problems from More', Garbow, and Hillstom [1981].

The first test compared the performance of our algorithms using analytic gradients and Hessians to the performance of the same algorithms using finite difference gradients and Hessians, on a small number of test problems. Table 7.1 shows that in almost all cases, there is very little or no difference in the number of iterations or function evaluations required by a particular method on a particular problem (if the extra function evaluations used in the finite difference approximations are excluded). This is true whether the step selection strategy is the line search, dogleg, or hookstep. Occasionally there is a substantial difference; ordinarily this is due to the sensitivity of the test problems to small changes in the sequence of iterates. In two cases a larger difference occurred because the finite difference method switched to central difference gradients. (The code switches to central difference gradients when it detects that a step using a forward difference gradient is in an uphill direction. This decision usually only occurs after 10 to 20 backtracks and evaluations of $f(x)$ at one iteration have failed to decrease the current function value, thus causing

large differences in Table 7.1.)

In our experience, the results of Table 7.1 are fairly typical; as long as the gradient stopping tolerance is within the accuracy obtainable using finite differences gradients, a routine will usually perform about the same using analytic or finite difference derivatives. For this reason and because it is more indicative of how minimization routines are used in practice, we used finite differences rather than analytic derivatives in the subsequent tests. On rare occasions, we noticed that our results were impaired because the automatic stepsizes provided by rules like (3.3) were unsatisfactory.

The other two tests compared the three step selection strategies, line search, dogleg, and hookstep, in an otherwise identical algorithm. The first test compared these strategies when using finite difference gradients and Hessians, while the second compared the same three strategies when using finite difference gradients and secant (BFGS) approximations to the Hessian. In both cases, the test problem set was most of the problems in More', Garbow, and Hillstom [1981].

We present only a brief simple summary of our test results in this paper. The reason for this is that we conclude from our tests that, while the number of iterations, function, and derivative evaluations required by the line search, dogleg, or hookstep methods to solve a particular problem using the same derivative information may differ significantly, the behavior of the three step selection strategies averaged over all the test functions is very close. This is true whether comparing the three strategies using finite difference Hessians, or using secant approximation Hessians. Furthermore, each method is best, and each is worst, on some problems. A more comprehensive reporting of our test results would merely reinforce this conclusion. Such a report can be found in Weiss [1980]; these test results are from an earlier version of our code and differ

occasionally, but not significantly, from our final results.

Table 7.2 summarizes the comparison between line search, dogleg, and hookstep when using finite difference gradients and Hessians. It compares the number of functions evaluations required by each method to solve each test problem, including the function evaluations required for the finite difference derivatives. (This statistic is sometimes called "equivalent function evaluations".) If we compared instead the number of iterations required, or separated derivative evaluations from function evaluations, the results would appear very similar. (We comment on run times separately below.) For each test problem, we assign a "1" to the method requiring the fewest number of function evaluations (call this number *probmin*); to the other two methods we assign the number of function evaluations they required divided by *probmin*. If a method failed to solve the problem in 500 iterations or gave up, an F (for failure) is recorded. The final column contains *probmin*. For example, if the line search, dogleg, and hookstep require 11, 10, and 12 function evaluations respectively, the row of numbers would be 1.1, 1, 1.2, 10. The last column allows the table to show absolute as well as relative data. The bottom three lines of Table 7.2 contain the mean, variance, and standard deviation of the first three columns. Our method of reporting results obscures the fact that occasionally one method finds the solution more accurately than another, due to the variety of stopping conditions. Such differences were rare and would not affect our conclusions; moreover, the difference in final values of $f(x)$ in such cases were never more than one order of magnitude.

The main conclusion we draw from Table 7.2 was stated above: there is very little overall difference between the three step selection strategies. Each method solved most but not all of the test problems; the difference in the number of failures probably is insignificant. The standard deviations of the three columns suggest that the differences between the three means is

statistically insignificant. Indeed, different implementations of the three strategies might lead to a different ordering of the means.

Table 7.3 summarizes in identical fashion the comparison between line search, dogleg, and hookstep using finite difference gradients and secant (BFGS) Hessian approximations. The bottom lines again indicate no significant difference between the three approaches. It may be significant that the line search method had no failures in this case while the other two methods had several. There were several cases when one method required more than the minimum number of function evaluations but got a significantly more accurate answer (more than two orders of magnitude difference in the final $f(x)$); in these cases, this method also is given a score of 1 in Table 7.3, with the actual rating given in parentheses.

The set of test problems in Tables 7.2 and 7.3 is very similar to the set used by Gay [1982]. We attempted to run each minimization problem in More', Garbow, and Hillstom [1981] from the standard starting point x_0 , from $10x_0$, and from $100x_0$. In some cases the latter runs are omitted. Most often this is because the function overflowed at the starting point and occasionally because the problem was too expensive to run or because no method could solve it. On some problems, erroneous finite difference derivative calculations cause all our methods to fail; an example is Brown's badly scaled function, where the scales of the starting and optimal points differ by six orders of magnitude.

Tables 7.2 and 7.3 do not indicate the CPU times required by the various methods. This information is reported in Weiss [1980] and was accumulated for our final tests as well. For the lower dimensional test problems, these times give a rough indication of the overhead cost per iteration of each method. For the larger problems, the times become dominated by the evaluations of the test function, since due to our use of finite differences there are many function

evaluations.

As might be expected, in general the line search method requires less time per iteration than the dogleg, and the dogleg less than the hookstep. The differences, however, are not very large. The dogleg occasionally takes as much as 20-25% more time per iteration than the line search, but usually the difference is 10% or less. The discrepancy probably is mainly due to the modular structure that causes the dogleg to require more subroutine calls per iteration than the line search. The hookstep typically requires 20-30% more time per iteration than the line search. An additional cost in the hookstep is the extra matrix factorizations that are sometimes required. On most practical problems we have helped to solve, the objective function was sufficiently expensive to evaluate that these differences in algorithmic overhead were incidental.

The stopping tolerances used in the tests reported in Tables 7.2 and 7.3 are not overly stringent. All the successful runs in Tables 7.2 and 7.3 stop because they satisfy either

$$\max_{1 \leq i \leq n} \left\{ \frac{|\langle \nabla f(x_+) \rangle_i| \cdot \max\{|\langle x_+ \rangle_i|, \text{typ}x_i\}}{\max\{|f(x_+)|, \text{typ}f\}} \right\} \leq \text{gradtol} \quad (7.1)$$

or

$$\max_{1 \leq i \leq n} \left\{ \frac{|\langle x_+ \rangle_i - \langle x_c \rangle_i|}{\max\{|\langle x_+ \rangle_i|, \text{typ}x_i\}} \right\} \leq \text{steptol}, \quad (7.2)$$

where the scaling parameters $\text{typ}x_i$ and $\text{typ}f$ have the default value 1 in all cases. The stopping tolerance values were $\text{gradtol} = 10^{-5}$ and $\text{steptol} = 10^{-10}$, which are typical of the tolerances we see used in practice. Gay [1982] in his tests used much tighter tolerances. We also ran the problems in Tables 7.2 and 7.3 with $\text{gradtol} = 10^{-10}$. Since we are using finite difference gradients, this tolerance often is near the limit of the attainable accuracy, and significantly more iterations often were required. The only noticeable difference in the comparative results, however, is that the performance of the hookstep often

deteriorated more than the performance of the other two methods. This may be because, close to the solution, the hookstep makes more use of the (inaccurate) gradient than do the other two methods.

Finally, it is interesting to compare the finite difference Hessian method with the secant approximation method when the same step selection strategy is utilized. In 78 of 102 cases (34 problems with 3 step selection strategies each), the finite difference Hessian method required fewer iterations than the secant method. This confirms the conventional wisdom that second derivative methods are usually, but not always, less expensive than secant methods if function evaluation is sufficiently inexpensive that algorithmic overhead is the overriding cost. On the other hand, the secant method required fewer total function evaluations (including the function evaluations used by finite differences) in all but 16 of the 102 cases. The 16 include all 9 runs of the Brown-Dennis problem and only 7 other cases. This again confirms the conventional wisdom that secant methods usually are more efficient than finite difference Hessian methods on problems where function evaluation is expensive and analytic Hessians are not available.

Table 7.1 — Comparison between performance of algorithms using analytic vs. finite difference derivatives

Function	Method of derivative evaluations	Iterations / Function evaluations by		
		Line Search	Dogleg	Hookstep
Rosenbrock	Analytic gradient and Hessian	24 / 33	21 / 25	22 / 27
	Finite diff. gradient and Hessian	23 / 30	21 / 25	21 / 25
	BFGS, analytic gradient	23 / 30	44 / 64	40 / 60
	BFGS, finite diff. gradient	23 / 30	43 / 60	41 / 63
Powell	Analytic gradient and Hessian	15 / 16	15 / 17	15 / 16
	Finite diff. gradient and Hessian	15 / 16	15 / 17	15 / 16
	BFGS, analytic gradient	48 / 54	42 / 51	41 / 48
	BFGS, finite diff. gradient	44 / 70	44 / 53	41 / 48
Wood	Analytic gradient and Hessian	58 / 92	36 / 40	40 / 46
	Finite diff. gradient and Hessian	56 / 90	37 / 41	43 / 52
	BFGS, analytic gradient	32 / 40	42 / 57	41 / 52
	BFGS, finite diff. gradient	32 / 40	42 / 51	46 / 68

* switched to central difference gradients

Table 7.2 -- Comparative test results using finite difference gradients and Hessians

Function	n	Starting point	Multiple of minimum function evaluations			Minimum function evaluations
			Line Search	Dogleg	Hookstep	
Beale	2	x_0	1	1.28	1.40	60
		$10x_0$	F	1	F	222
Helical valley	3	x_0	1.44	1	1.2	135
		$10x_0$	1.48	1.45	1	187
		$100x_0$	1	1.02	1	188
Gaussian	3	x_0	1	1.06	1	17
Box 3D	3	x_0	1.64	F	1	192
Wood	4	x_0	1.55	1	1.17	711
		$10x_0$	1.34	1	1.08	864
		$100x_0$	1	1.10	1.08	888
Brown - Dennis	4	x_0	1	1.14	1.01	138
		$10x_0$	1	1.08	1.08	252
		$100x_0$	1	1	1	366
Biggs Exp	6	x_0	F	F	F	17008
Watson	9	x_0	F	F	1	2384
Extended Rosenbrock	10	x_0	1.10	1	1	1610
		$10x_0$	1.49	1	1.09	3671
		$100x_0$	F	1.26	1	11672
Extend	8	x_0	1	1	1	804
Powell Singular	10	$10x_0$	1	1	1	1069
		$100x_0$	1	1	1	1387
		x_0	1.24	1.63	1	2294
Penalty I	10	$10x_0$	1.16	1	1	2901
		$100x_0$	1.12	1	1.02	3280
		x_0	1.15	1	1.08	6708
Penalty II	10	$10x_0$	1.10	1	1.05	7166
		$100x_0$	1.11	1	1.06	7623
		x_0	1	1	1	1151
Variable Dimension	10	$10x_0$	1	1	1	1379
		$100x_0$	1.08	1.04	1	1918
		x_0	1	1.88	1	695
Trigonometric	10	$10x_0$	1.20	1	1.20	1880
		$100x_0$	F	1.20	1	1075
		x_0	1.06	1.06	1	2252
Failures			5	3	2	
Successes			29	31	32	
Mean of successes			1.147	1.103	1.047	
Variance of successes			0.0368	0.0411	0.00738	
Standard deviation of successes			0.195	0.206	0.0873	

Table 7.3 -- Comparative test results using finite difference
gradients and BFGS Hessian approximations

Function	n	Starting point	Multiple of minimum function evaluations			Minimum function evaluations
			Line Search	Dogleg	Hookstep	
Beale	2	x_0	1.04	1	1.02	51
		$10x_0$	1.10	1	1.10	136
Helical valley	3	x_0	1 (1.11)	1.04	1	117
		$10x_0$	1.01	1	1.05	126
		$100x_0$	1	1.09	1.13	123
Gaussian	3	x_0	1.20	1	1.45	20
Box 3D	3	x_0	1.25	1	1.11	118
Wood	4	x_0	1	1.34	1.65	172
		$10x_0$	1	1 (1.52)	1.43	302
		$100x_0$	1.16	1.09	1	511
Brown - Dennis	4	x_0	1	1.03	1.03	169
		$10x_0$	1	1.01	1.01	308
		$100x_0$	1	1	1	458
Biggs Exp	6	x_0	1	1.14	1.07	309
Watson	9	x_0	1.08	1.01	1	1302
Extended Rosenbrock	10	x_0	1 (1.30)	1.01	1	495
		$10x_0$	1 (1.65)	1.34	1	680
		$100x_0$	1 (1.33)	1	1.16	1746
Extend Powell Singular	8	x_0	1.22	1 (1.08)	1	384
		$10x_0$	1 (1.37)	1.01	1	828
		$100x_0$	1.01	1	1.50	1298
Penalty I	10	x_0	1	F	F	1756
		$10x_0$	1.18	1	1.12	1753
		$100x_0$	1	F	F	2259
Penalty II	10	x_0	1.08	1	1.03	271
		$10x_0$	1.76	2.12	1	2531
		$100x_0$	1.07	1	1.05	5293
Variable Dimension	10	x_0	1.13	1.06	1	171
		$10x_0$	1.06	1 (1.58)	1	544
		$100x_0$	1	[1]	F	1708
Trigonometric	10	x_0	1.03	1	1.03	298
		$10x_0$	1	1.18	1.18	985
		$100x_0$	1.66	[1.07]	1	450
Chebyquad	9	x_0	1.14	1	1	234
Failures			0	0 [+2]	3	
Successes			34	32 [-2]	31	
Mean of successes			1.094	1.082	1.101	
Variance of successes			0.0293	0.0452	0.0281	
Standard deviation of successes			0.174	0.216	0.170	

Number of times found significantly lower function value than other method but required more iterations	5	3	0
Means if parenthesized values used	1.145	1.122	1.101
Variance	0.0396	0.0576	0.0281
Standard deviation	0.202	0.244	0.170

[--] - Close to, but not at, solution
Excluded from summary statistics

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We thank Chuck Lawson of Jet Propulsion Laboratory and John Reid of Harwell Laboratory for informing us about the early history of reverse communication.

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